import java.util.ArrayList;

import java.util.Collections;

import java.awt.\*;

import java.awt.event.ActionEvent;

import java.awt.event.ActionListener;

import java.awt.event.KeyAdapter;

import java.awt.event.KeyEvent;

import java.awt.event.WindowAdapter;

import java.awt.event.WindowEvent;

public class Sample extends Thread {

int i, score=0,ik=0,hj=0;

int j=1;int y,lb=0;

Frame f = new Frame("TYPE MASTER");

Label l=new Label();

Label l1=new Label();

Label l4=new Label();

TextField t;

Label h=new Label("TYPE MASTER");

Label k=new Label();

Sample t1;

Label lk=new Label();

Label lk1=new Label();

Frame f2=new Frame();

Button bk=new Button("REPLAY");

Button b=new Button("EXIT");